



IPv6

Vulnerabilities, Failures - and a Future?

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November 2011

Hello, my name is ...



Basics



Philosophy



Vulnerabilities



Vendor Responses
& Failures



Recommendations





“There is more money to be made
with IPv6 than with Y2K”

me



Basics

Episode 2

“In a distant future ...

IPv6 will come.

Maybe.

Hopefully never!”

The future is here already



IPv4

4 octets

4.294.967.296 addresses

192.168.1.1

IPv6

16 octets

340.282.366.920.938.463.463.374.607.4
31.768.211.456 addresses

2a01:2b3:4:a::1

Separated by
colons

Leading zeros
are omitted

2a01:2b3:4:a::1

2 octets each,
hexadecimal

The longest
chain of :0:0: is
replaced with ::

Subnets are /64

4.294.967.296 x the size of
the Internet!

No broadcasts

Multicasts, but they are local only

Features!

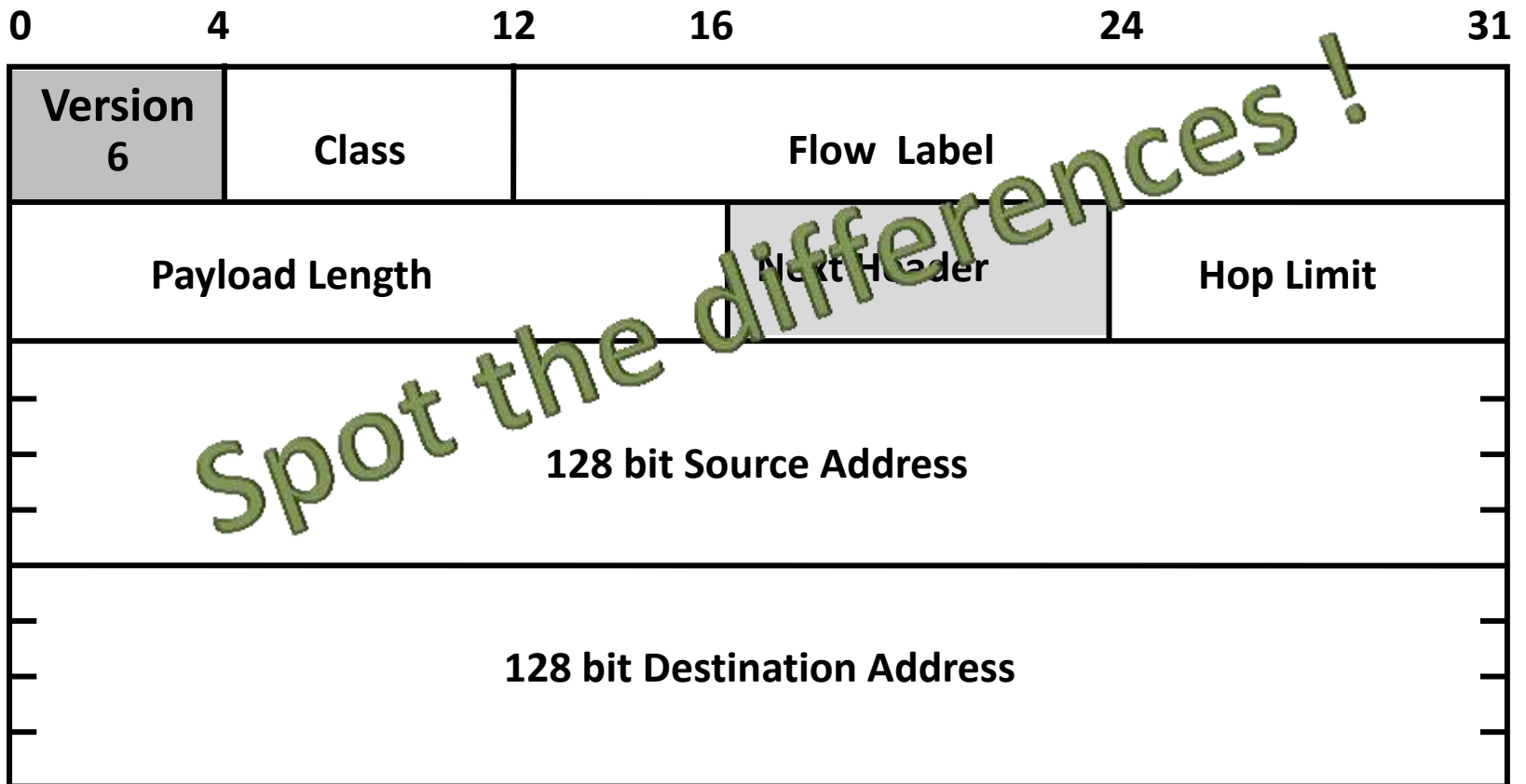
Autoconfiguration

IPSEC

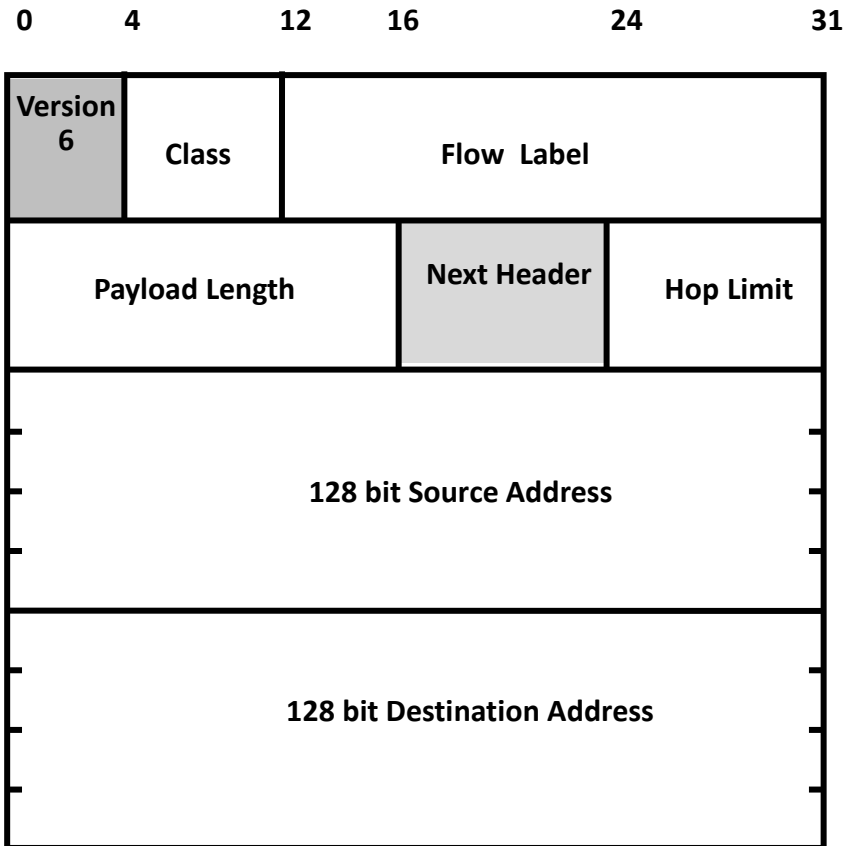
Mobility

Enough addresses!

IPv6 header layout



IPv6 header layout



- No header length
- No identification
- No checksum
- No fragmentation
- No options

Every option is an extension header

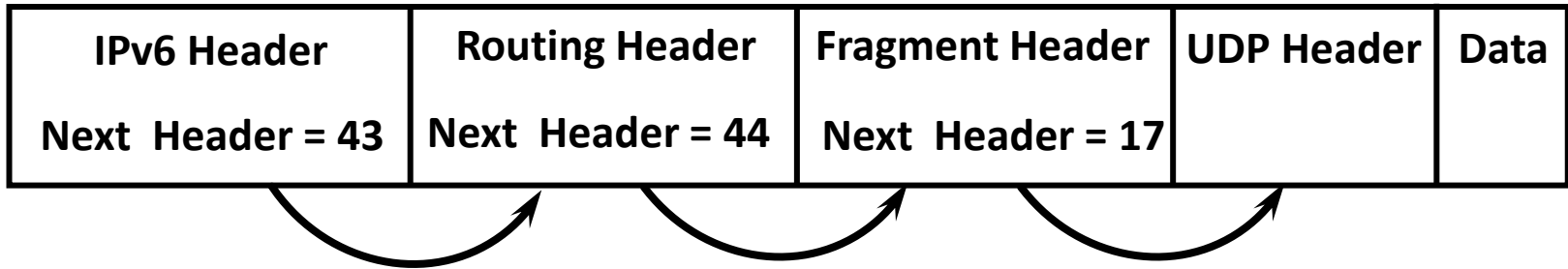
Fragmentation

Source routing

IPSEC

Destination Options

Hop-byHop



Most in IPv6 is OPTIONAL

Mandatory

- Multiple IPv6 addresses per interface
- ARP => ICMPv6
- Router Advertisements
- No router & routes via DHCPv6!
- Multicast (local)

IPv6 is much simpler than IPv4

... in theory.



Philosophy

Eliminate IPv4

True end-to-end communication

No NAT

No fragmentation
by routers

No defragmentation
by firewalls

Many ICMPv6 msgs
must pass the firewall

“IPv6 is secure”



IPv6 has mandatory IPSEC

Security Model is from 1995

Local = Trusted

Security = Encryption

Security = Filter Rules

Networking + Features > Security

From networkers for networkers

Features

Features!

FEATURES !!!

Goal #1
Network Efficiency

Goal #2
Network Features

Goal #436
some security

Blatant mistakes

No DNS server in
autoconfiguration

IPSEC does not work
with multicast

~~No private addresses~~

Many protocol security
design problems



Vulnerabilities

thc-ipv6 – why?

thc-ipv6

- Linux
- Ethernet
- GPLv3

<http://www.thc.org/thc-ipv6>

Local

Remote

Vulnerabilities

Design

Implementation

Excerpt!

Local

Vulnerabilities

Design

Neighbor Discovery Spoofing



1. NS:

ICMP Type = 135

Src = A

Dst = All-Nodes Multicast

Query= Who-has IP B?

parasite6:

Answers to every
NS, claims to be
every system on
the LAN

2. NA:

ICMP Type = 136

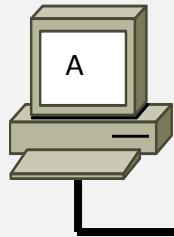
Src = B

Dst = A

Data= MAC

“ARP spoofing” in IPv4
more dangerous due “OVERRIDE” flag

Duplicate Address Detection DOS



1. NS →



1. NS:

ICMP Type = 135

Src = A

Dst = All-Nodes Multicast

Query= Who-has IP B?

dos-new-ipv6:

Answer to every NS, claim to be every system on the LAN

optional in IPv4, mandatory in IPv6 for all addresses

Router Advertisement Spoofing



fake_router6:

Sets any IP as default router, defines network prefixes and DNS servers

ICMP Type = 134
Src = Router Link-local Address
Dst = FF02::1
Data= options, prefix, lifetime, autoconfig flag

many, many attacks

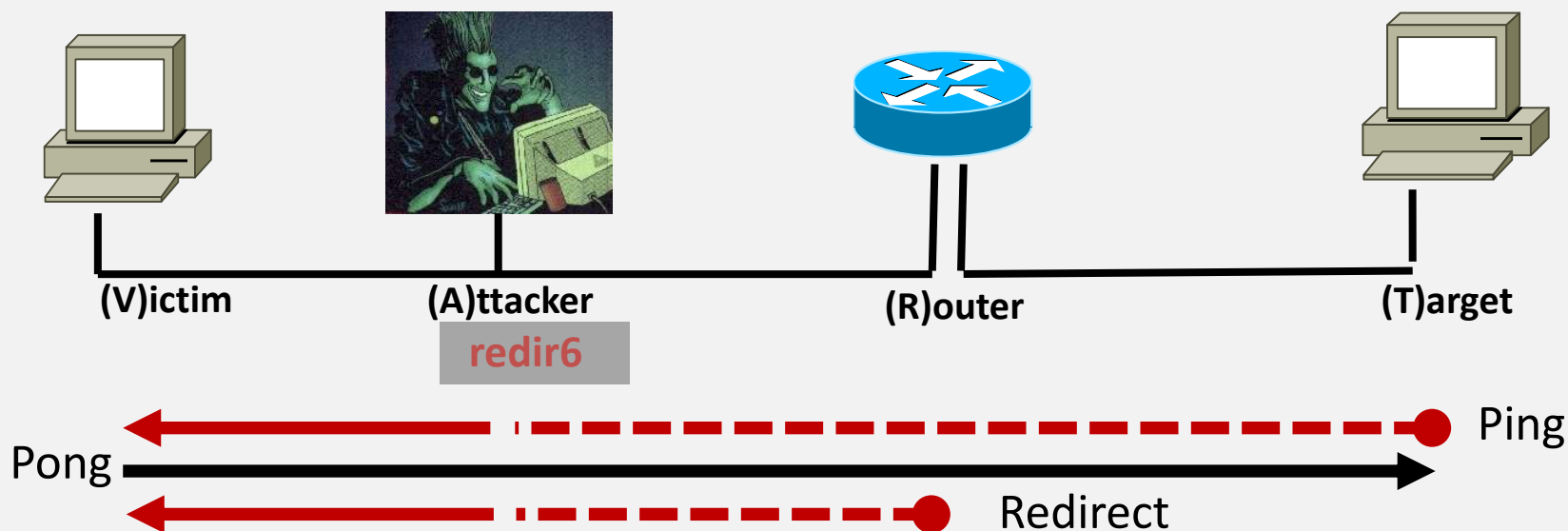
Router Advertisement Spoofing

- Become the default router
 - MITM
- Assign multiple address spaces
 - Paypal, Ebay, Amazon, Google == local
 - MITM
- Remove real routing entry (spoofing lifetime 0)
 - DOS

Router Advertisement Spoofing

- Turns IPv4 networks into Dual Stack environments
 - MITM to remote dual stack targets
 - Attack on IPv6 address potentially bypasses personal firewall

ICMP Redirect Spoofing



Bypasses “secure redirect” check, default on all OS. IPv4: remote, IPv6: local only

Alive Detection via Multicast

Echo Request Packet

Next Header: ICMPv6

Option: 128 (invalid)

Next Header: Destination Header

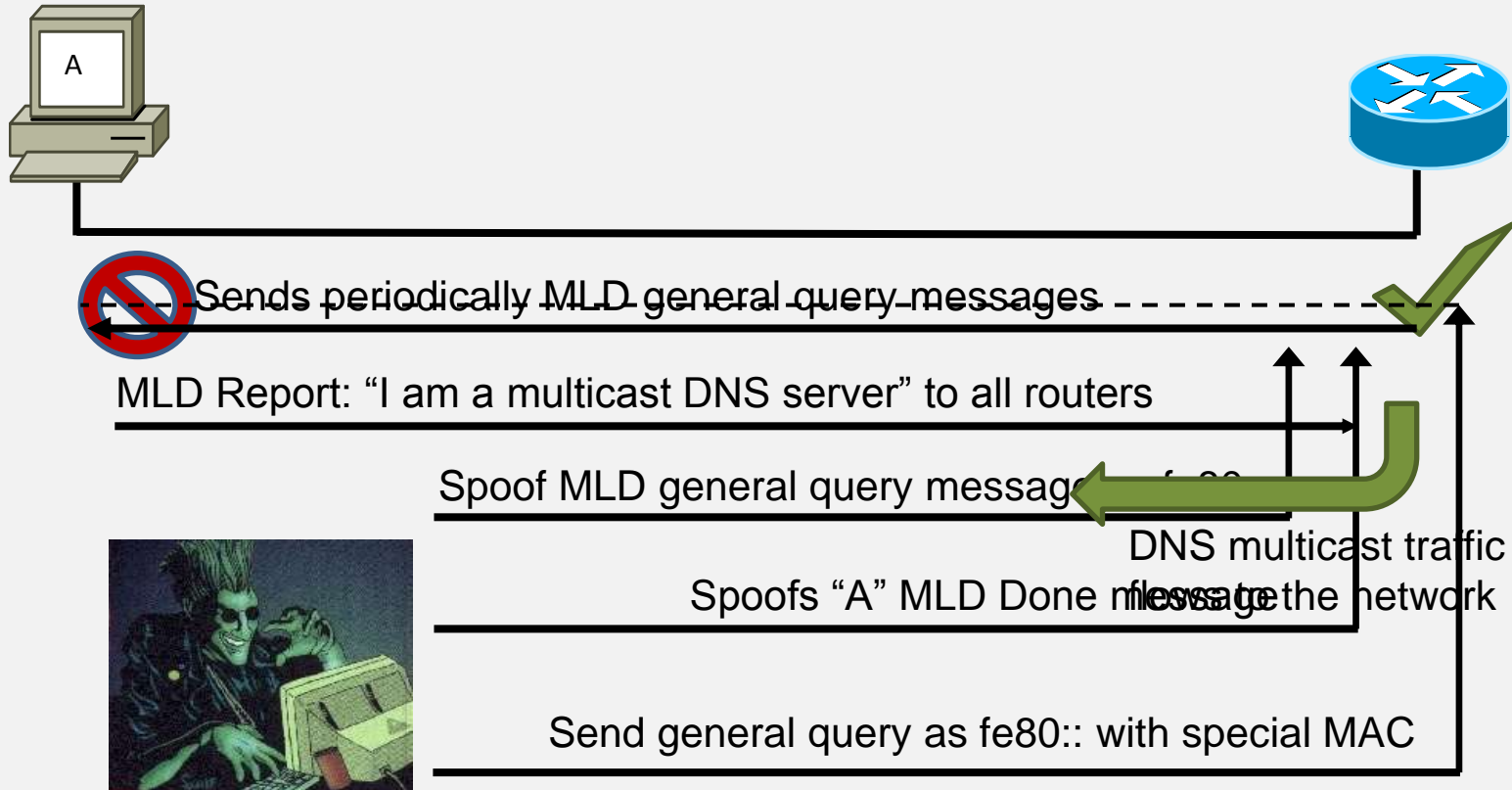
Src: [local address]

Dst: ff02::1

- Detect all local systems with one multicast packet
- Invalid option triggers ICMPv6 error reply from all systems

For ff02::1 you can also do an MLD general query

Multicast Listener Discovery DOS



Denies site/org multicast traffic to LAN

<DHCPv6 & mDNS attacks omitted>

More attack scenarios

- Use multicast to send an exploit to all servers in the organization
- Join multicast addresses and spoof server replies

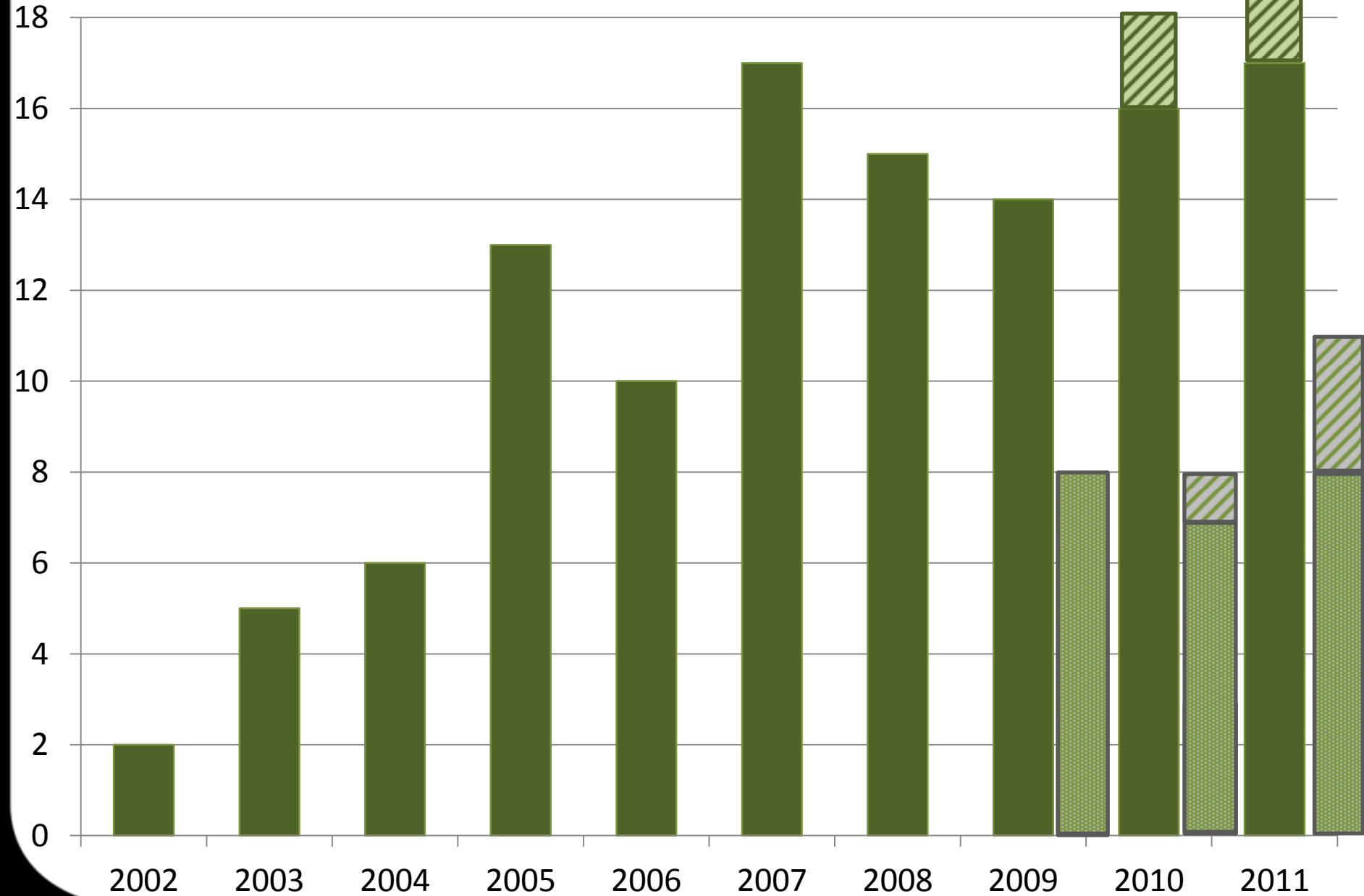
Local

Remote

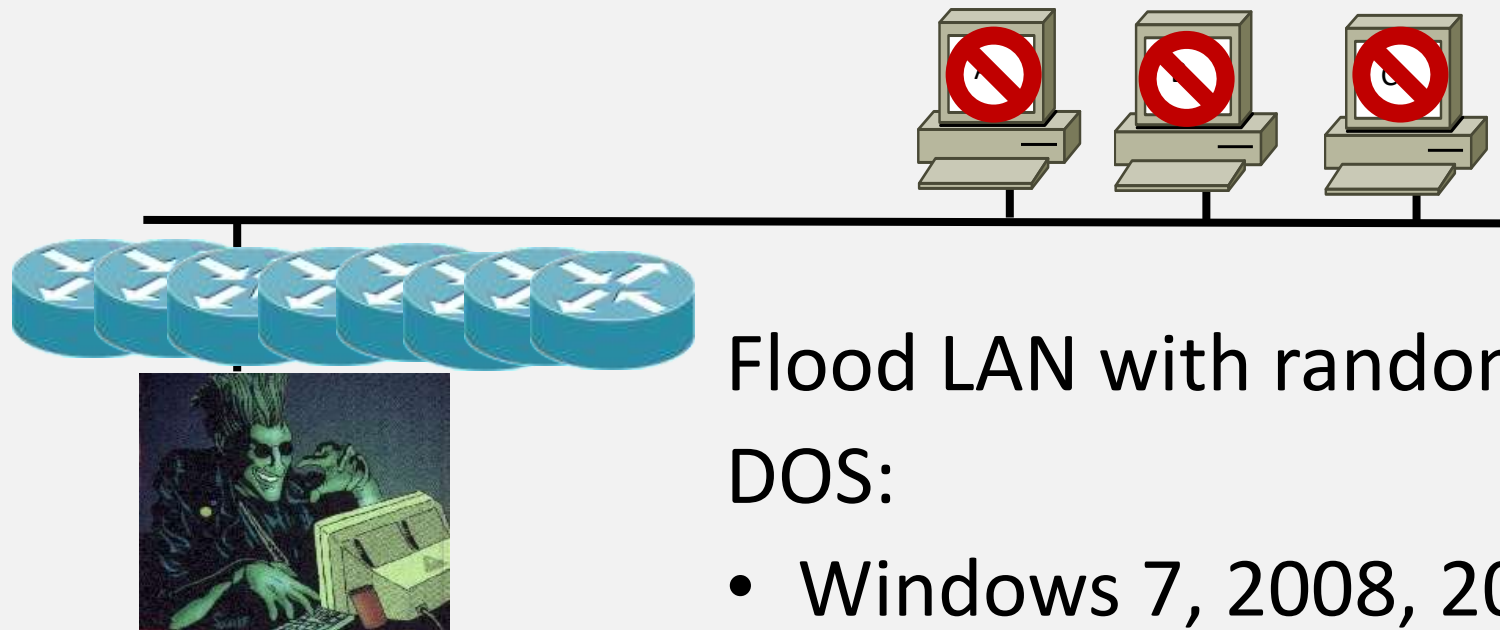
Vulnerabilities

Implementation

IPv6 Vulnerabilities (CVE)



Router Advertisement Flooding



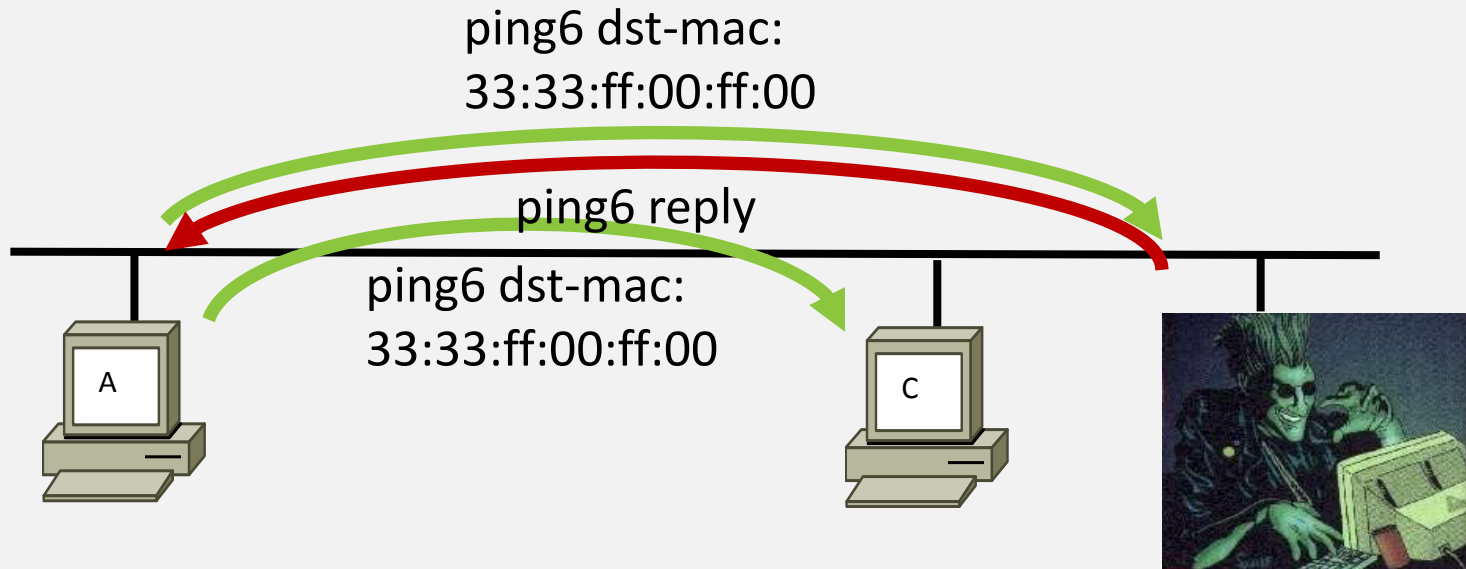
Flood LAN with random RAs.
DOS:

- Windows 7, 2008, 2003, XP
- Cisco IOS+ASA (fixed)
- Juniper Netscreen
- FreeBSD (should be fixed)

Sniffer Detection



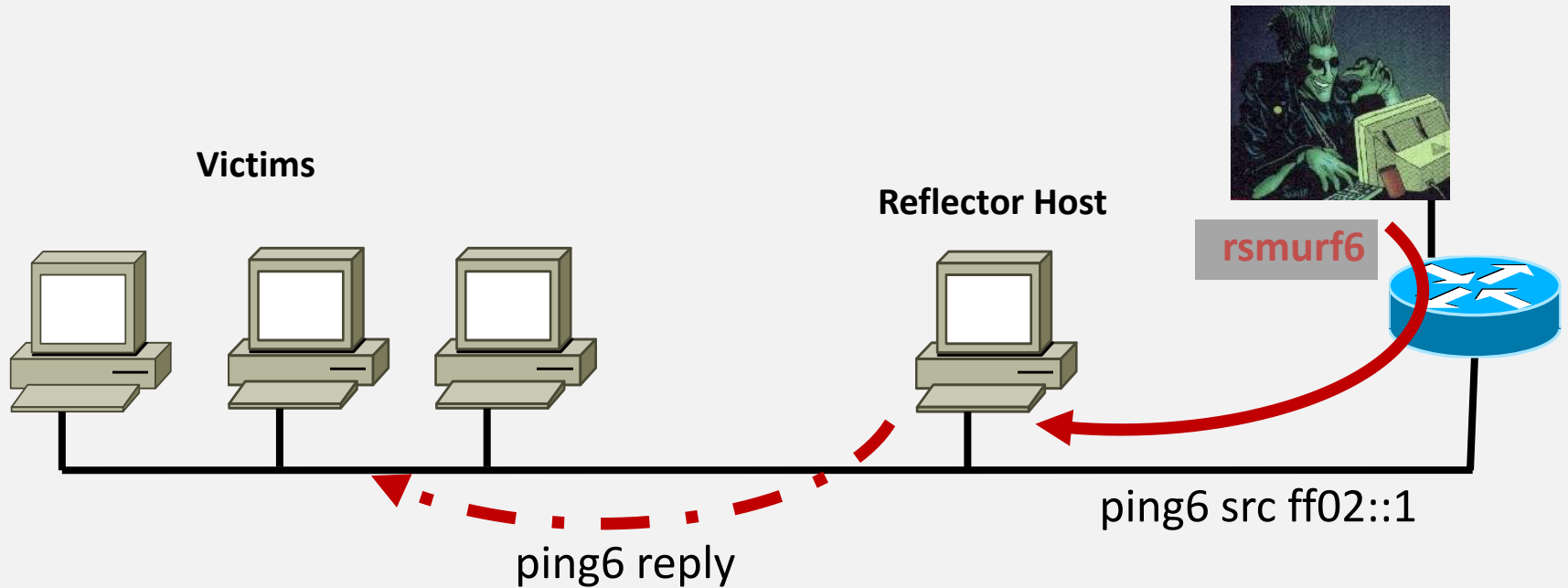
Sniffer Detection



Discover:

- Windows 7, 2008, 2003, XP
- Linux
- FreeBSD

Reverse Smurfing



Reflective victims:

- Linux

Weird stuff

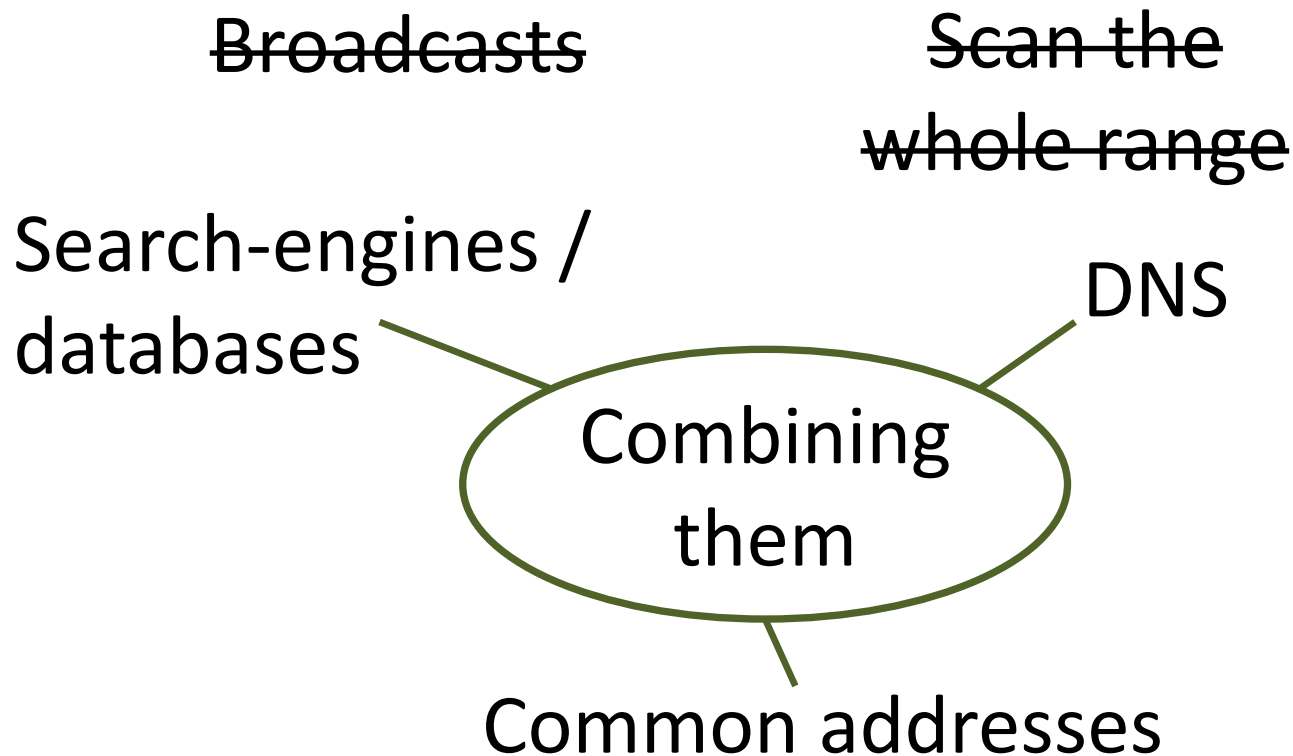
- Speed-up packet transmission by factor x100 on IPv6
(details to be released in May 2012 😊)

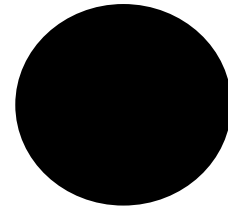
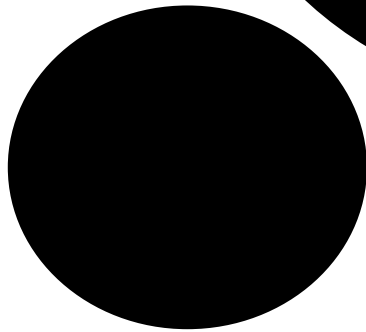
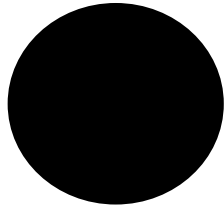
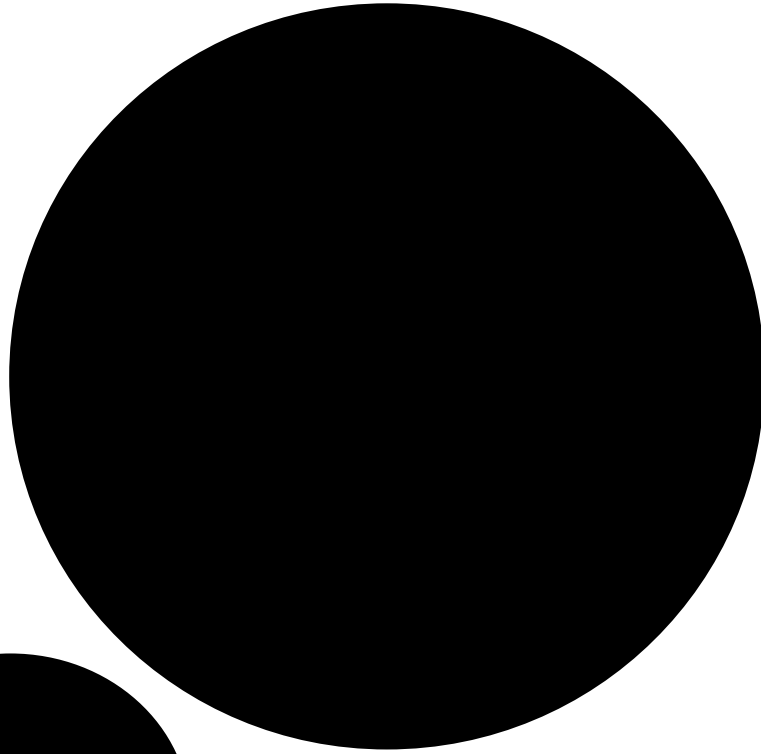
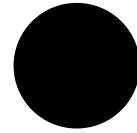
“Remote alive scans (ping scans) as we know them are unfeasible on IPv6”

me in 2005

(and lots of other people
incl. RFC documents)

How to identify remote systems?





Search Engines

Dumped various IPv6 directories



17.000 possible domains & subdomains
identified

DNS Results

17.000 domains
bruteforcing 3217 hostnames



23.334 DNS entries found



15.607 unique IPv6 addresses found

DNS Results

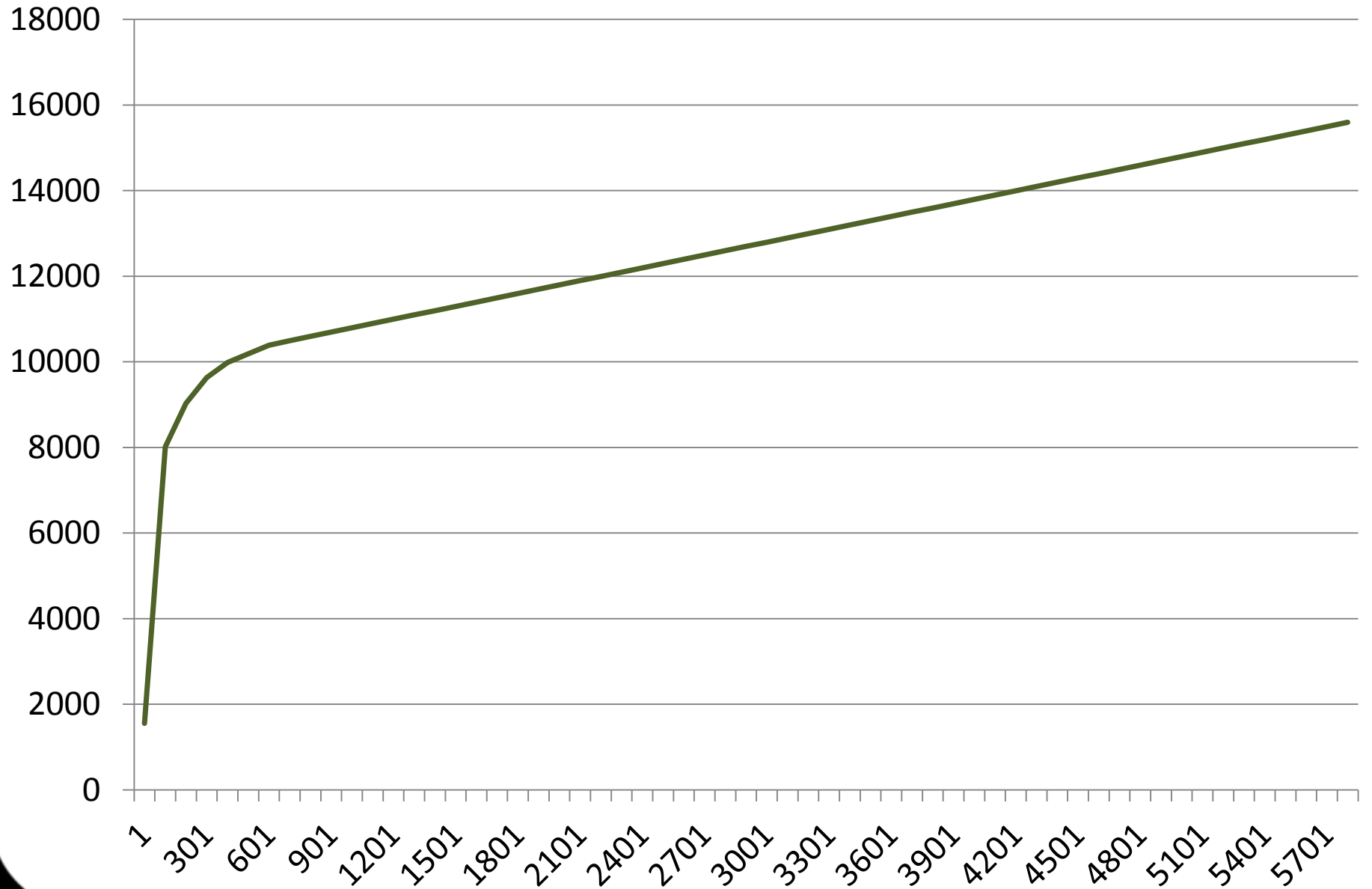
15.607 unique IPv6 addresses found



7.305 networks

5.811 unique host addresses

IPv6 Host Addresses



Host address analysis

Autoconfiguration

- MAC address ~24 bit key space per vendorID
- Privacy option bad luck
- Fixed random bad luck

by hand

- Pattern got one, got all
- Random bad luck

DHCP

- Sequential
- Got one, got all
- Usually easy to find

by hand

::1, ::2, ::3, ...

::service_port

::1:service_port, ::2:service_port, ...

::service_port:1, ::service_port:2, ...

The IPv4 address

Funny stuff (::b00b:babe, etc.)

etc.

DHCP

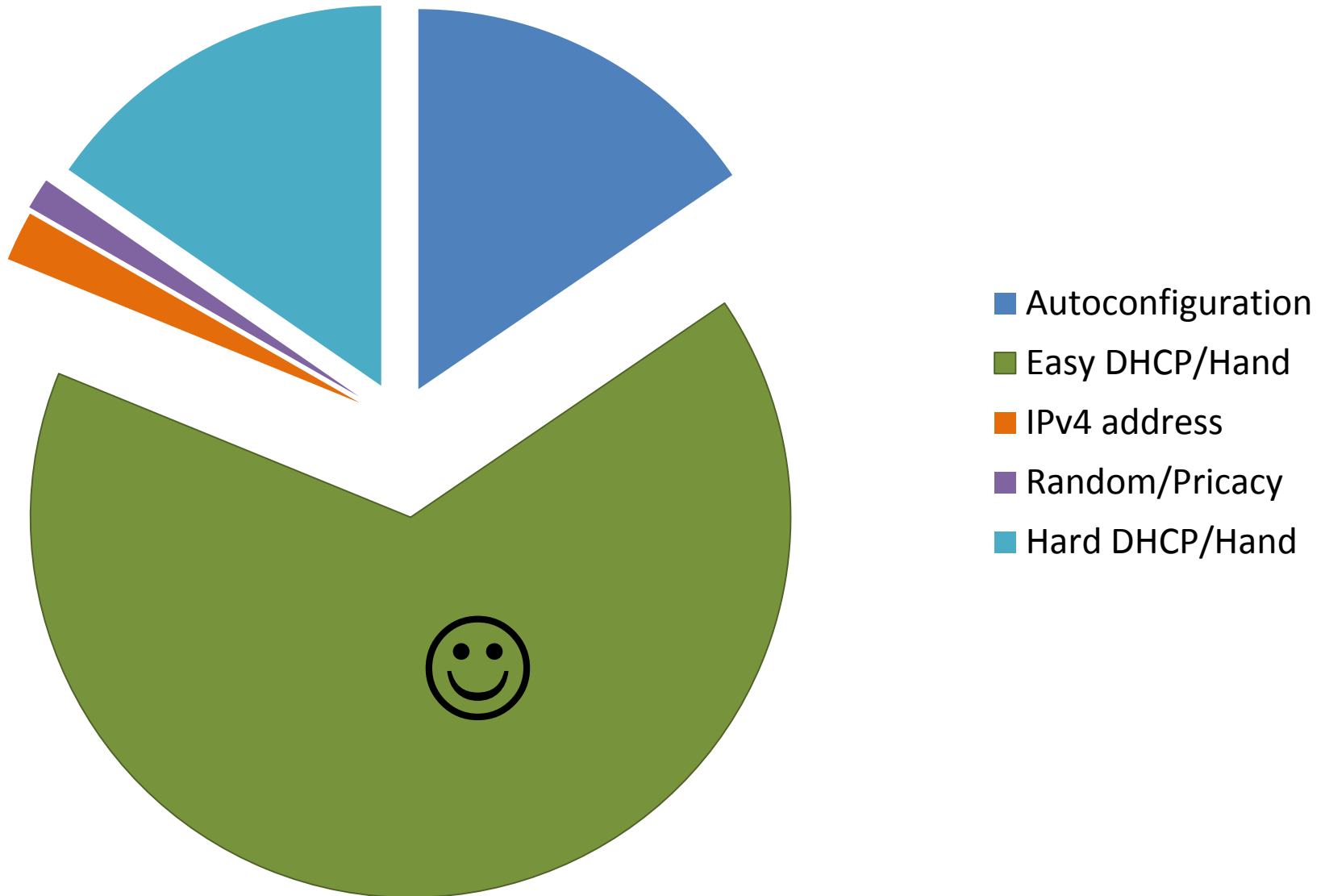
::1000-2000

::100-200

::1:0-1000

::1:1000-2000

IPv6 Host Address Distribution



Alive Scanning

7.305 networks

bruteforcing 3000 host addresses



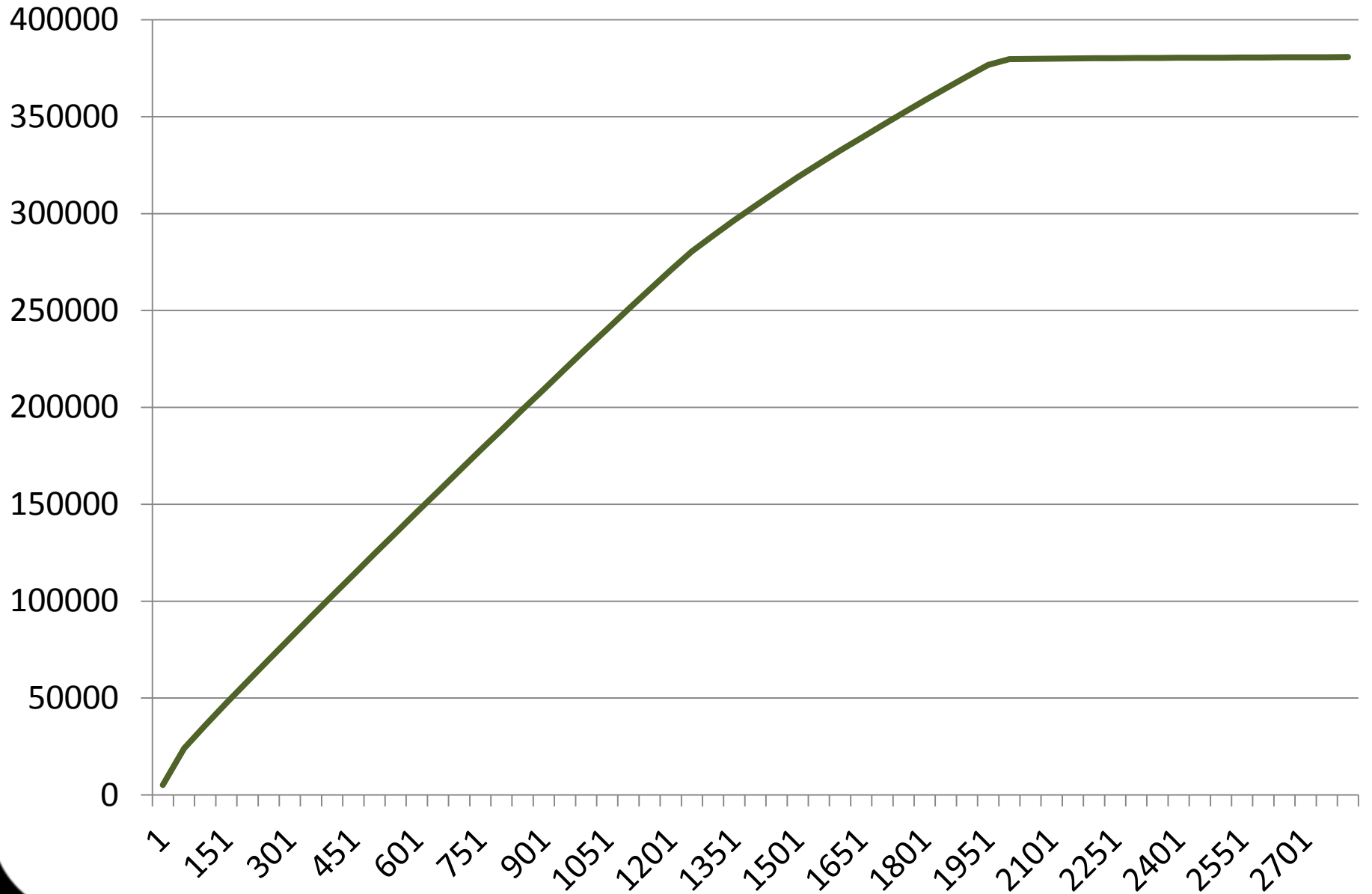
380.766 alive systems



8.160 networks

2.779 unique host addresses

Alive Host Addresses



DNS Analysis

<some slides omitted due boringness>

Conclusion

DNS bruteforcing: 90% of systems in DNS
with 1900 words

Conclusion

Alive bruteforcing: 66% of systems with
2000 addresses
scanned in 1-20 seconds

Final Conclusion

Combined (and use of brain)
~90-95% of **servers** are found

The diagram consists of three overlapping rounded rectangular boxes. A central box labeled 'Vulnerabilities' is light green and overlaps two darker green boxes. One darker green box is labeled 'Design' and is positioned to the bottom-left of the central box. The other darker green box is labeled 'Remote' and is positioned to the top-right of the central box. The background is white with rounded corners.

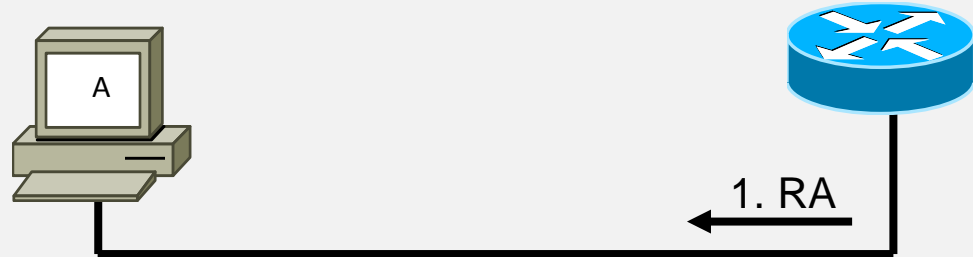
Remote

Vulnerabilities

Design

Privacy Issues in Autoconfiguration

Autoconfiguration:
host address based
on MAC address



ICMP Type = 134
Src = Router Link-local
Address
Dst = FF02::1
Data= options, prefix,
lifetime, autoconfig flag

MAC address: **00:0c:29:69:a6:66**

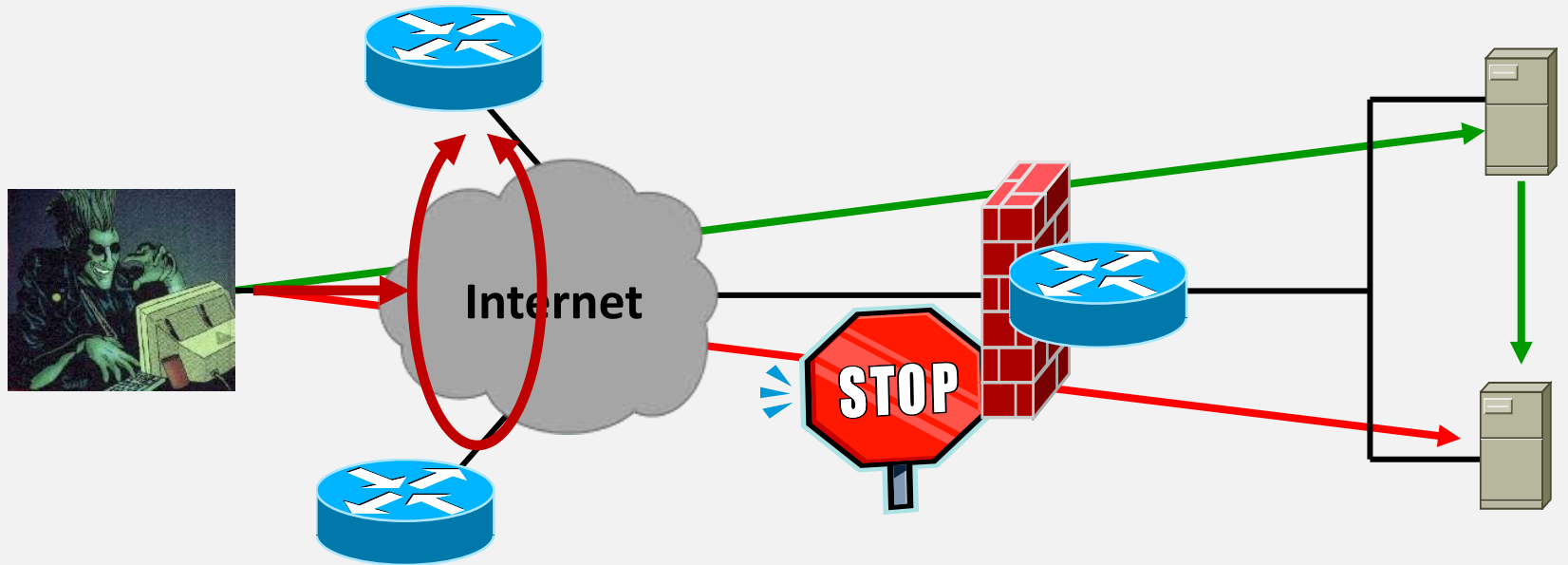
IPv6 host address: **::020c:29ff:fe69:a666**

Identify a host wherever it travels

Source: common knowledge

Tool: not needed

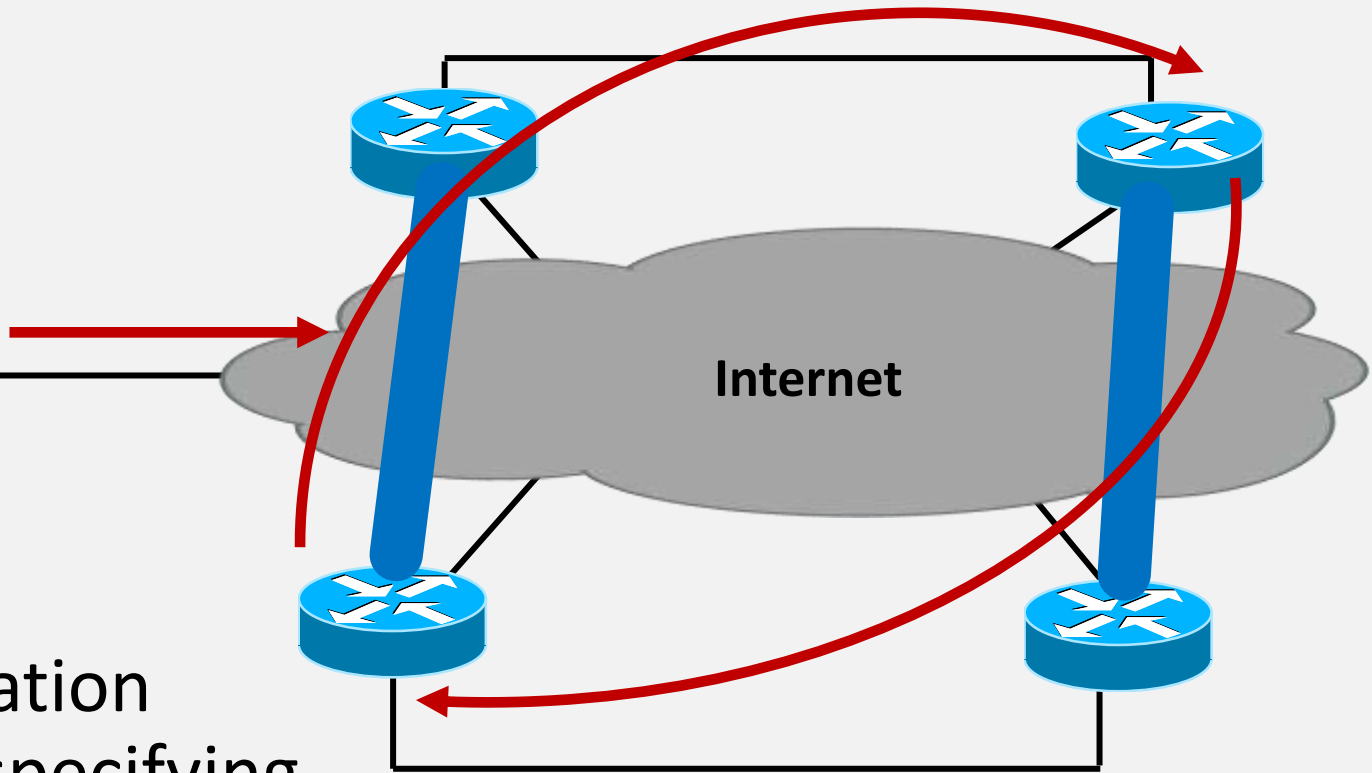
Source Routing



Spoofing, DOS

Now deprecated by RFC

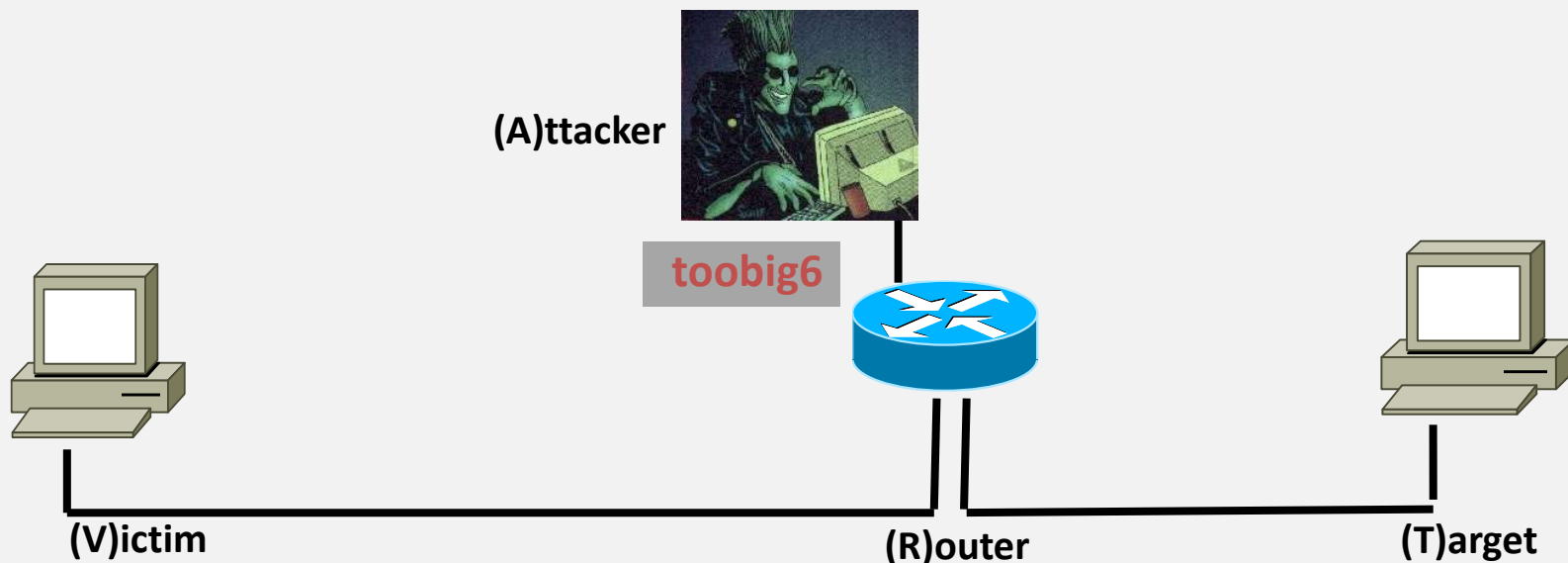
Routing Loop Tunnel DOS



Multiple
encapsulation
headers specifying
tunnel endpoints
=> DOS

<more tunneling issues omitted>

Reduce MTU



Reduces MTU to 1280, limited impact
Same as redirect attack, but remote



COCAINE.

IPV6

SO MUCH COCAINE.

vulnz



Vendor Responses & Failures

The complexity problem™

So many

- extension headers
- options in extension headers
- possibilities of orders of headers and options
- new additions come often

The vendor solution:

Different support of options

Different maturity

Changes with every update



“Product supports IPv6” means nothing

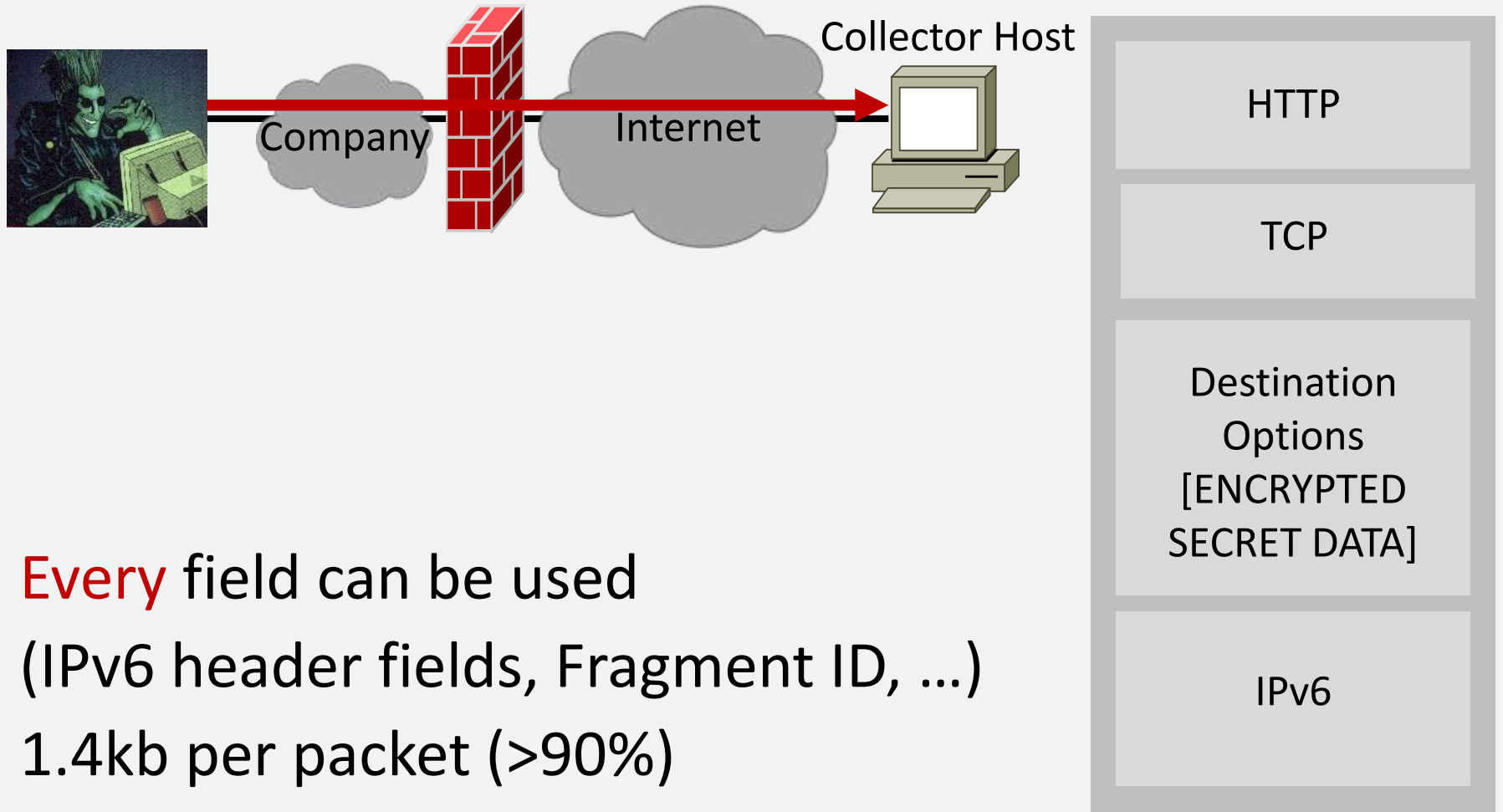
Firewalls

IPv4: Whitelist / Deny anything unknown



IPv6: Blacklist / Drop anything known evil

Covert Channels



Every field can be used
(IPv6 header fields, Fragment ID, ...)
1.4kb per packet (>90%)

Trust Local
("do nothing")

RA Guard /
ND Security

What vendors
propose

SeND

IPSEC

Trust Local
("do nothing")

What vendors
propose

a.k.a. as "The Microsoft Approach"TM

“We consider this issue to be by design
[and will not fix it].

The attack would require that an attacker
has access to the targeted network - a
situation that does not provide a security
boundary.”

Microsoft statement

“while there are no explicit RFC violations in our implementation, we do agree that there is room for improvement Juniper is currently working through the IETF to come up with a standard method of avoiding [and won’t move a finger until then, see you again in two years]”

Juniper Statement

Security

LAN & WAN

UC / VoIP

Infrastructure Mgmt

Wireless

Software

Data Center

SM

Ethernet Switch | Router | IPv6 | Service Providers | Metro Ethernet | MPLS | VPN | WAN Optimization | White P

Microsoft, Juniper urged to patch dangerous IPv6 DoS hole

Despite growing pressure from security experts, Microsoft and Juniper have so far refused to patch a dangerous hole that can freeze a Windows network in minutes.

By [Julie Bort](#), Network World

May 03, 2011 05:26 PM ET



1 Comment



Print

Security experts are urging Microsoft and Juniper to patch a year-old IPv6 vulnerability so dangerous it can freeze any Windows machine on a LAN in a matter of minutes.

[Microsoft](#) has downplayed the risk because the hole requires a physical connection to the wired LAN. Juniper says it has delayed a patch because the hole only affects a small number of its products and it wants the IETF to fix the protocol instead.

SEE IT YOURSELF: [How to use a known IPv6 hole to fast-freeze a Windows network](#)

The vulnerability was initially discovered in July 2010 by Marc Heuse, an IT security consultant in Berlin. He found that products from several vendors were vulnerable, including all recent versions of Windows, Cisco routers, Linux and Juniper's Netscreen. Cisco issued a patch in October 2010, and the Linux kernel has since been fixed as well. Microsoft and Juniper have acknowledged the vulnerability, but neither have committed to patches.

The hole is in a technology known as

Public WLANs?

Untrusted/uncontrolled environments?

Microsoft has fixed similar bugs before
on IPv4

Options: accept risk or disable IPv6

This builds public confidence in IPv6,
good work!

RA Guard /
ND Security

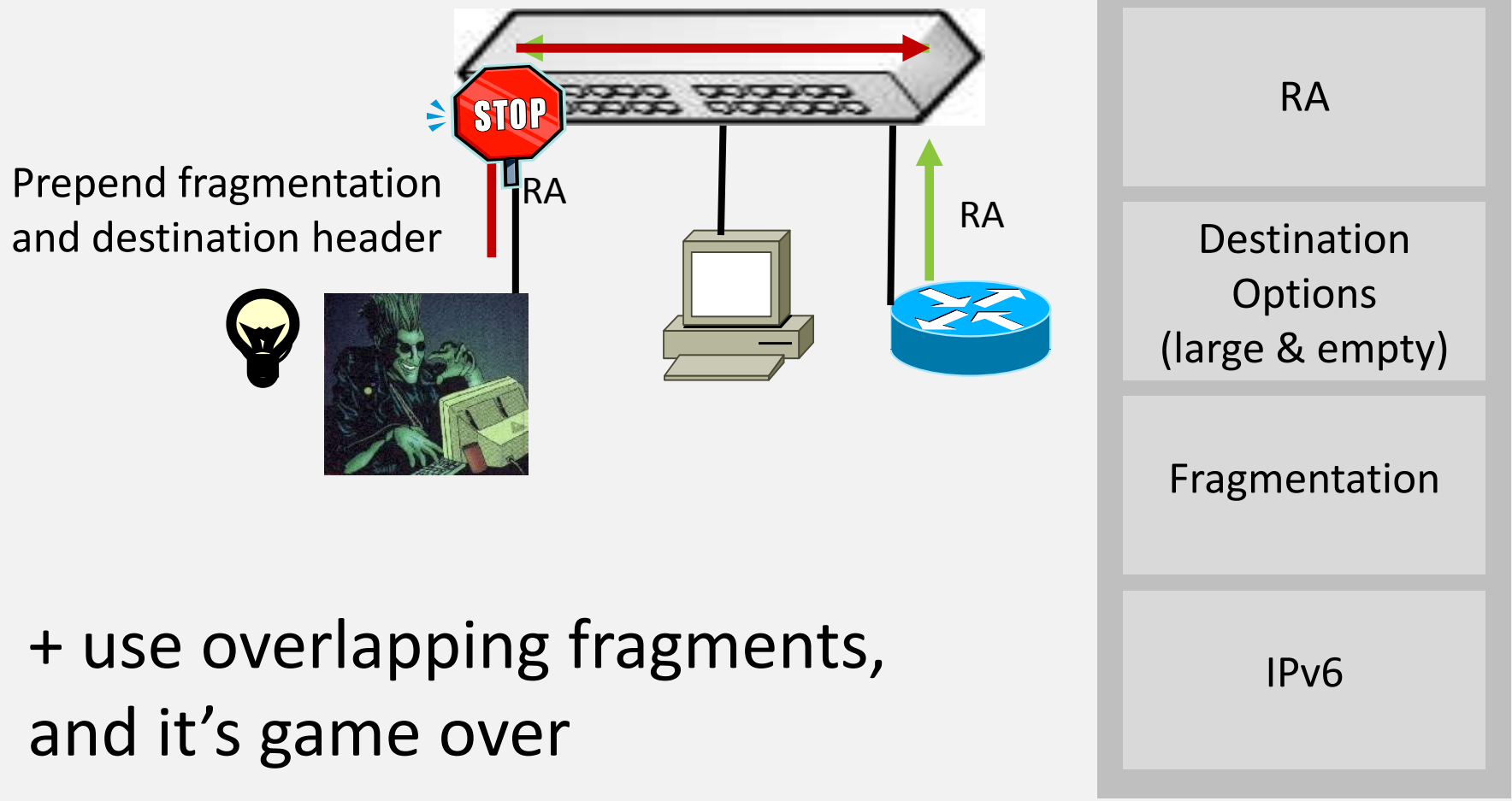
What vendors
propose

My opinion of RA guard (and NDP security)

RA Guard



RA Guard / ND Security Bypass



+ use overlapping fragments, and it's game over

What vendors
propose

SeND

IPSEC

Sorry, but:

All devices must support it (printers!)

No privacy extensions possible

Key distribution => big overhead

Only protects RA & ND (SeND)

SeND DOS



1. NS:

ICMP Type = 135

Src = A

Dst = All-Nodes Multicast

Query= Who-has IP B?

CGA = signing information

Flood NS:

ICMP Type = 135

Src = Attacker

Dst = All-Nodes Multicast

Data= MAC

CGA = fake signing information

CGA verification => CPU expensive

Flood => DOS

SeND Attack

<I am not publishing this yet, sorry>

IPSEC Attack

<I am not publishing this yet, sorry>

The Problem:
IPv4 thinking applied to IPv6

IPv6 requires a new thinking for

- Designing
- Implementing
- Configuring
- Hacking

Besides security, lots of problems ...

- Tunnel/MTU problems
- Client DNS server config
- ...



Recommendations

BEWARE!

Nobody really knows
(including me)

The Good Thing™:

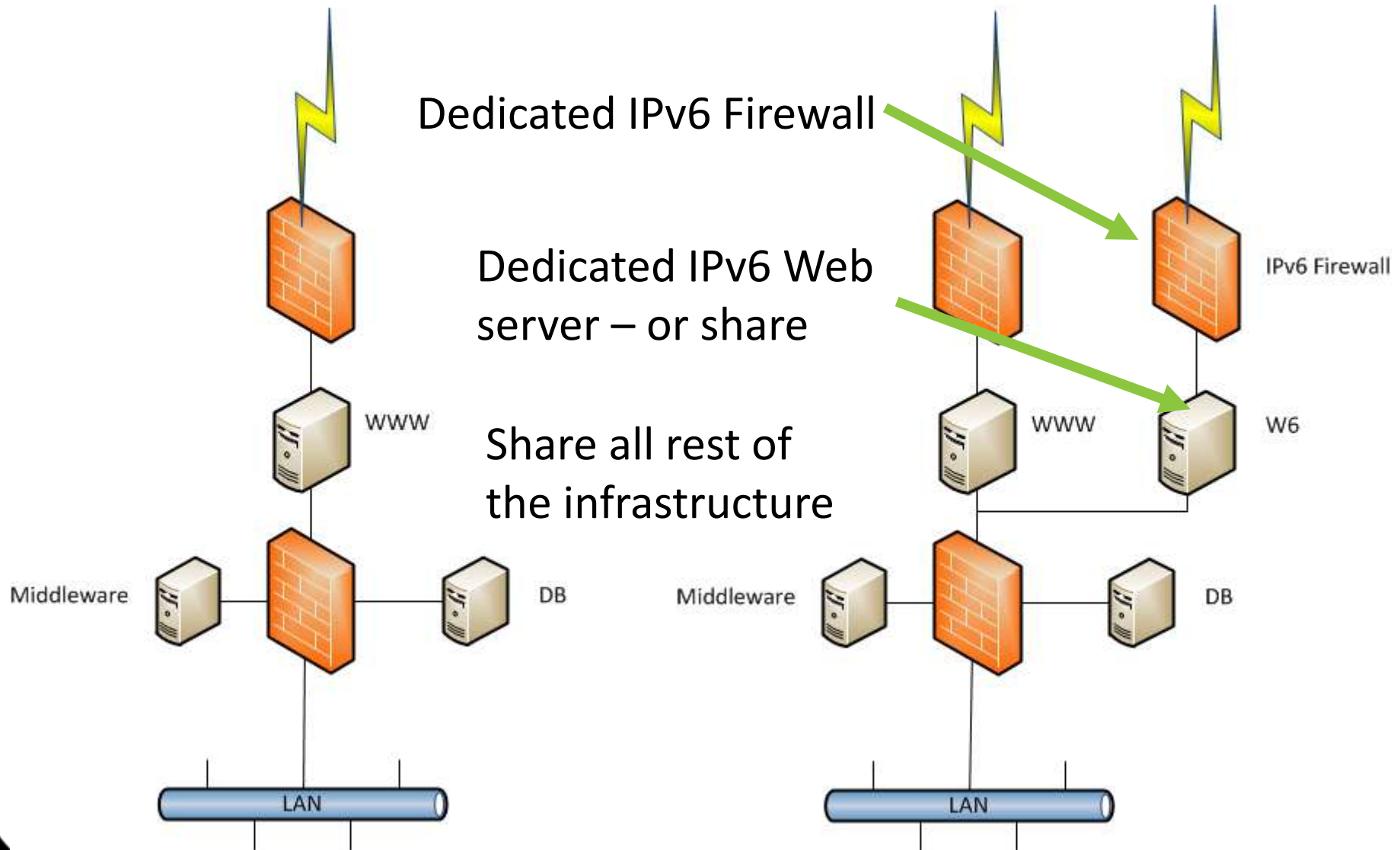
Critical issues are site-local only

Where to deploy IPv6 in the next 2 years?

Front-end DMZ only

(if you are a “normal” company.
ISPs, Telcos, Universities, etc.: good luck)

How to deploy in the DMZ?



What to configure in the DMZ

- Strong incoming/outgoing ICMPv6 filtering on firewall
- Random host numbering
- Secure DNS, implement DNSSEC with NSEC3

Everywhere else ...

- Disable IPv6 on all devices possible
 - Laptops, smartphones, embedded, ...

If ever on the LAN ...

- Private address space internally (random identifier)
- Don't use privacy extension (discuss with data protection officer & Betriebsrat)
- Don't use DHCPv6

If ever on the LAN ...

- Forget RA guard and SeND
- Don't use site/org multicast, disable MLD
- IPv6 hardening on client/server/router

IPv6 requires new thinking

If even vendors can't do it –
who can?



IPv6 Pentesting Tools

IPv6 Pentesting Tools

- THC-IPv6 Attack Suite
- Portscanner: Nmap / Halfscan6 / strobe / amap
- Protocol Analyzer: Wireshark / COLD
- Packet Generators: Scapy6 / Multi-Generator (MGEN) / spak6 / isic6 / Hyenae / SendIP / Packit
- Forwarder: socat / Relay6 / 6tunnel / NT6tunnel
- Covert Channel: VoodooNet
- Exploitation Framework: Metasploit



Contact

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End